

BrawlBox v0.60c - H:\%SSBB HaX%fighter%ike%FitIke00.pac

File Edit Tools Help

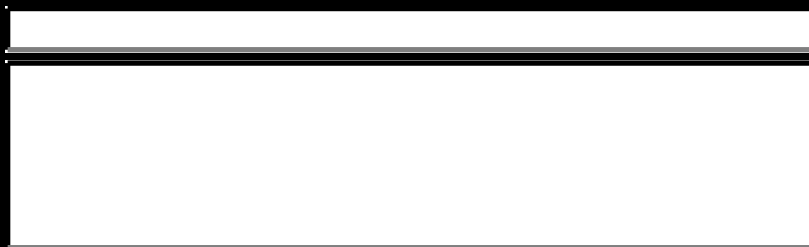


- ARC FitIke00
 - ERES ModelData[0]
 - 3DModels(NW4R)
 - ERES TextureData[0]
 - Palettes(NW4R)
 - Textures(NW4R)
 - TEX0 FitIkeEyeHigh
 - TEX0 FitIkeEyeIris
 - TEX0 FitIkeEyeWhite
 - TEX0 FitIkeEyeYellow
 - TEX0 **Fit_Ike01**
 - TEX0 Fit_Ike02
 - TEX0 Fit_Ike03
 - TEX0 Fit_Ike04
 - TEX0 Fit_Ike05

Texture	
Width	512
Height	512
Format	CMPR
LevelOfDetail	1
HasPalette	False



<http://unotaku.com/kcmm/forums.kc-mm.com/Gallery/BrawlView.php?Number=25841>



投稿

[すべてのコメントを見る](#)